



Pitch Series Concepts



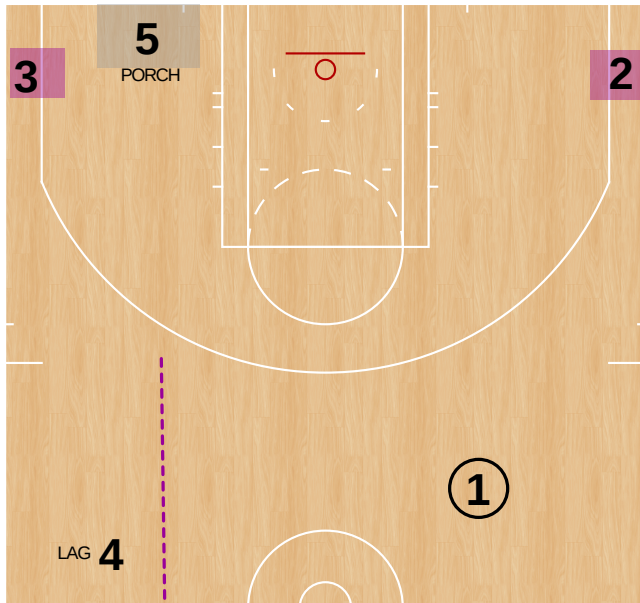
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Alignment and Initiations

Radius Athletics

Alignment



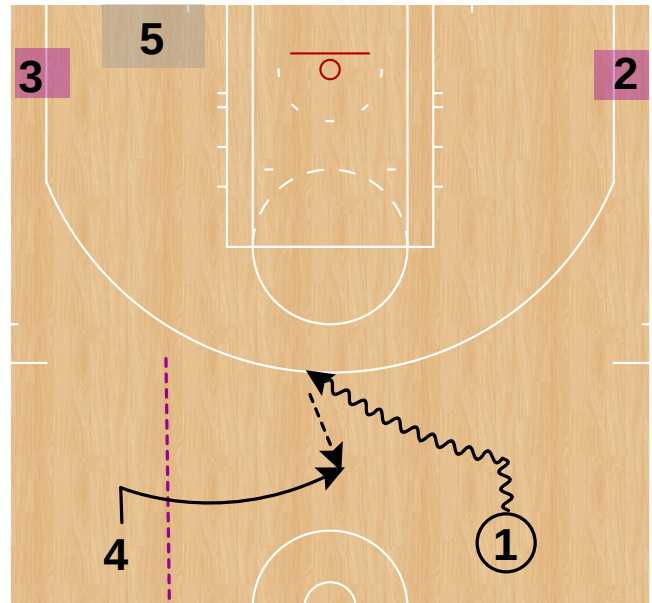
The Setup

Exaggerate the spacing!

Corner spots at rim depth.

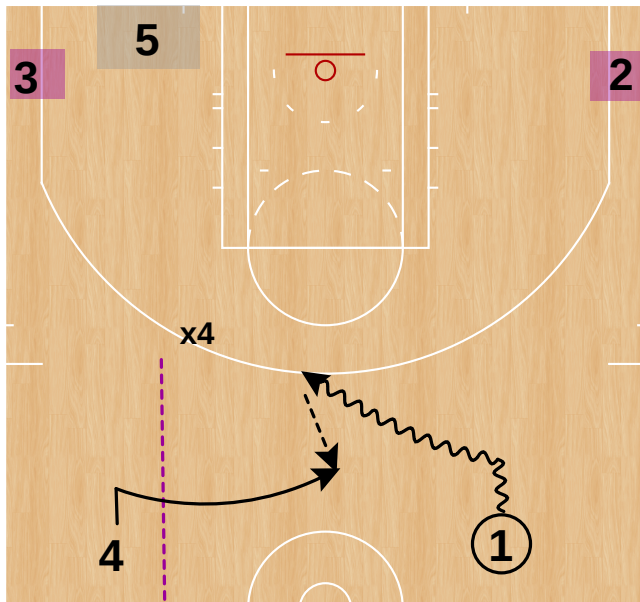
The 5 in The Porch. We want the 5 to stay opposite the ball, heels on baseline behind the defense.

Up top, we are not on the same plane. It is vital for pitch delivery for 4 to lag behind 1.



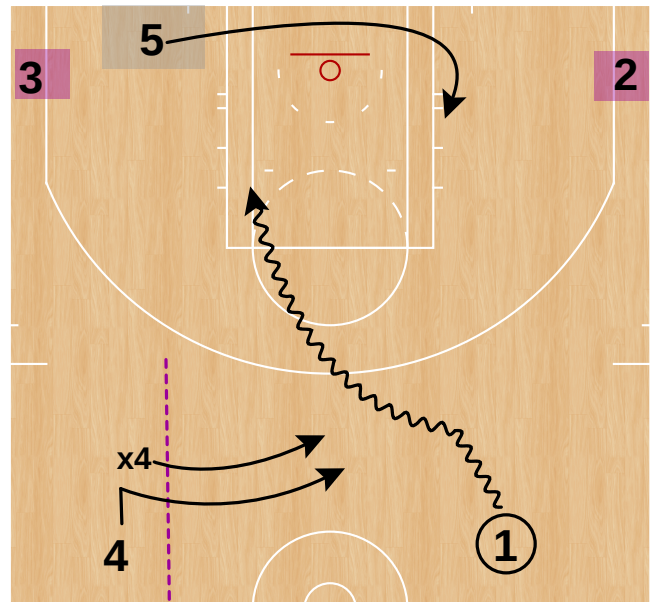
The Pitch

Initiate a drive toward the middle and 4 overlaps to take the pitch from 1. Again, 4 is lagging and the goal is for 4 to be heading downhill with speed when taking the pitch.



The Conflict

If X4 is not out guarding 4, then the pitch is available.

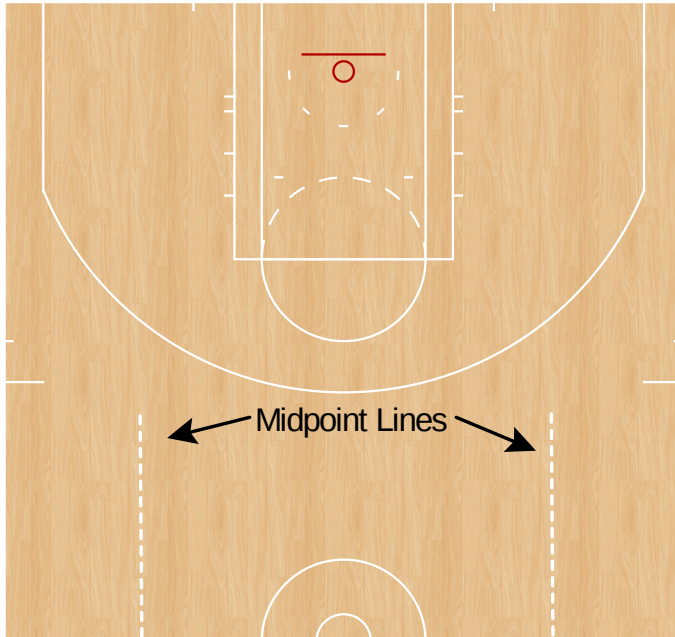


The Conflict

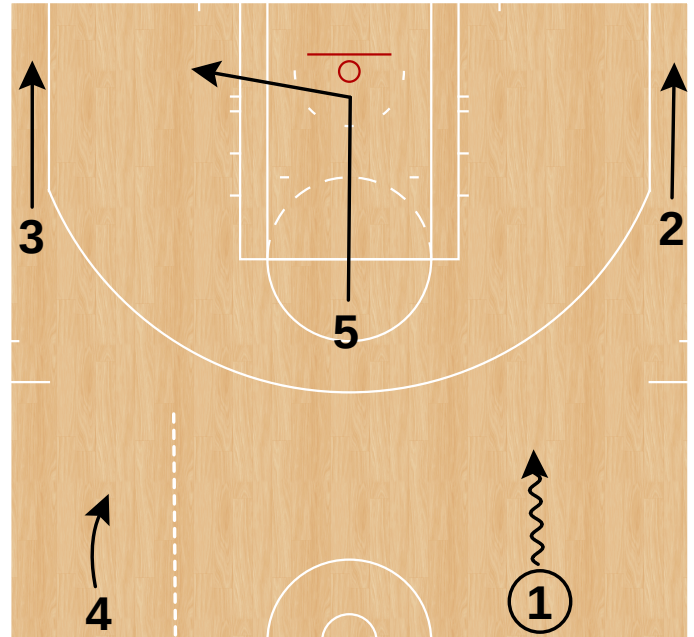
If x4 attaches to 4, then 1 can get downhill.
(5 would relocated under the backboard when drive at)

Radius Athletics

MIDPOINT Line



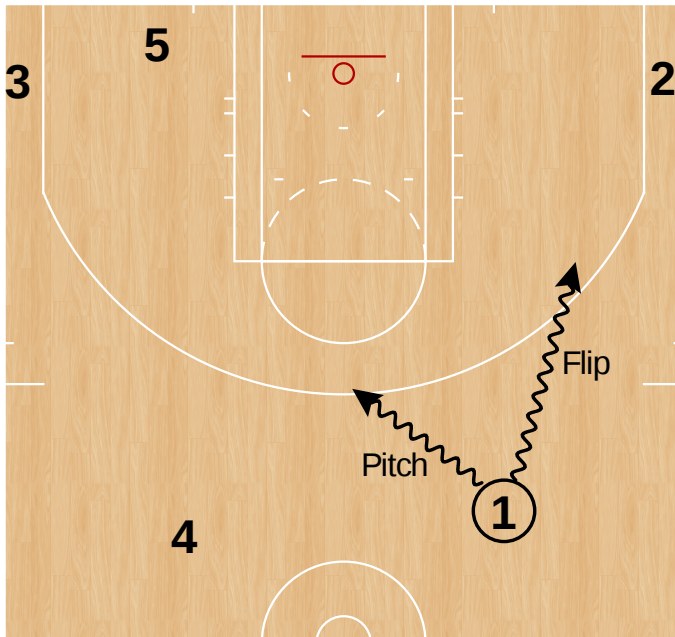
The Midpoint Line is the line halfway between the midline and the sideline



We want 4 (trailer) to lag behind 1 and cross halfcourt outside of the midpoint line

Radius Athletics

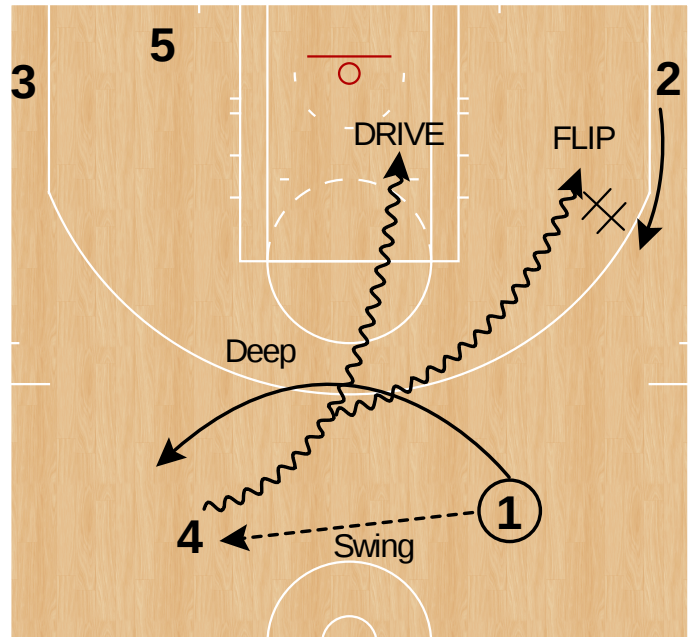
Initiations



Initiation Ideas

Here are a few ideas for initiating the offense.

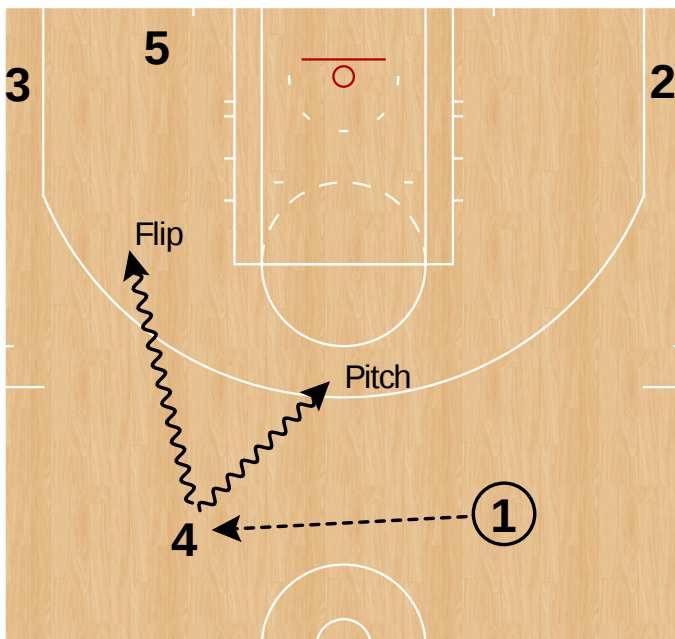
It can begin with either a PITCH or a FLIP



Pass Across

Some options to choose from on the swing pass across.

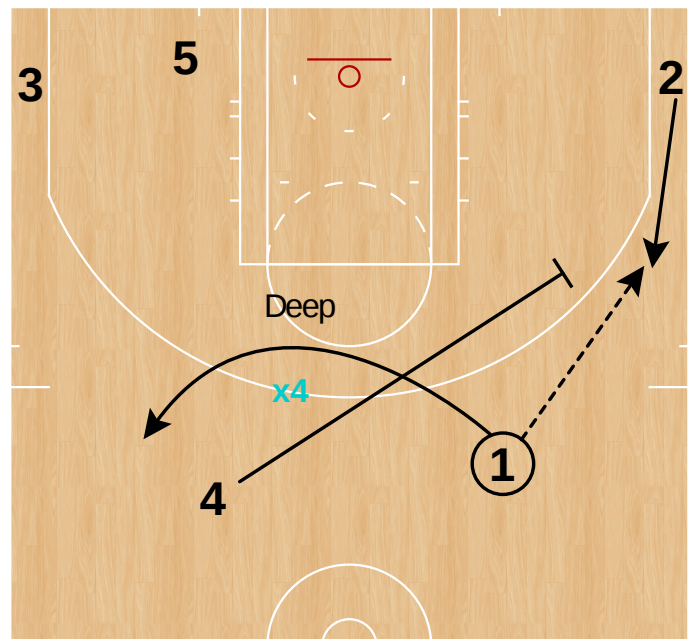
1 swings to 4 and makes a cut just DEEP enough to get under x4 and create a rub for either a drive or a FLIP with 2.



Swing it and mirror the offense

You could also simply swing it and mirror the offense to the other side.

4 would either initiate with a FLIP to 3 or a PITCH with 1.



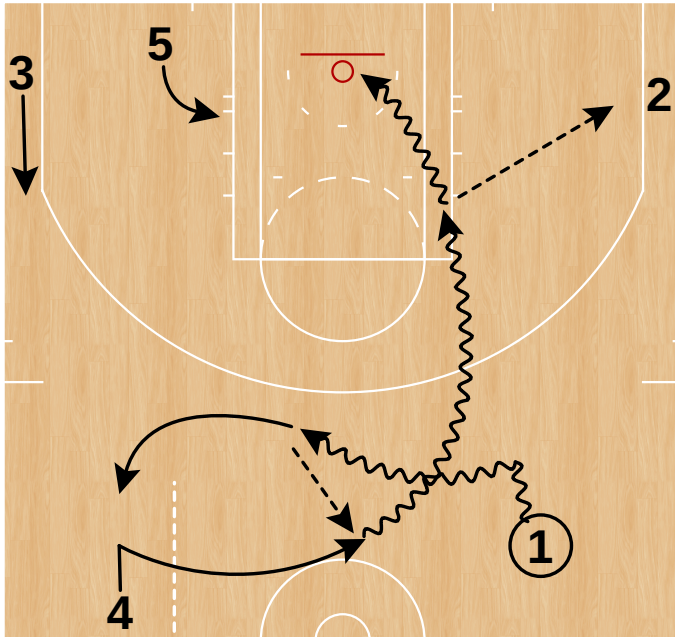
Pass Down

If we pass down with the wing, run a DEEP cut away, just getting under x4, 4 sprints into the side ball screen.

Pitch Entry

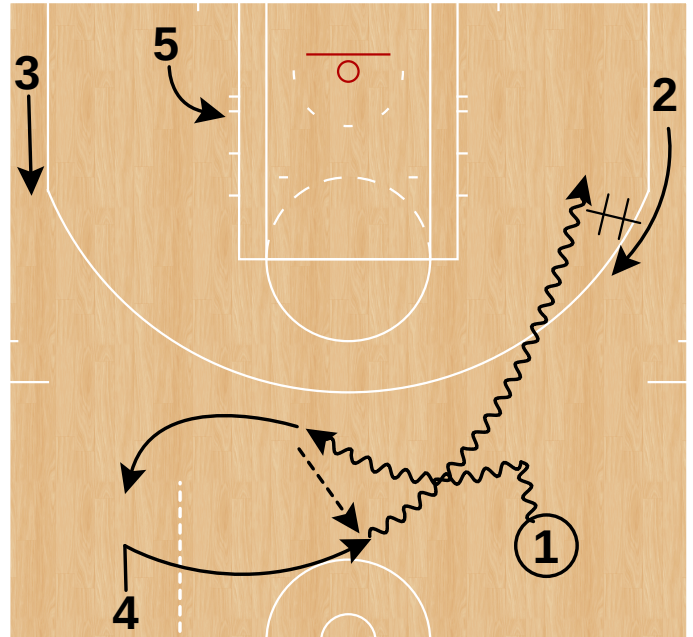
Radius Athletics

Pitch Lane Drive



1 runs a PITCH with 4

We want 4 gaining speed into the pitch. The goal is for them to get downhill

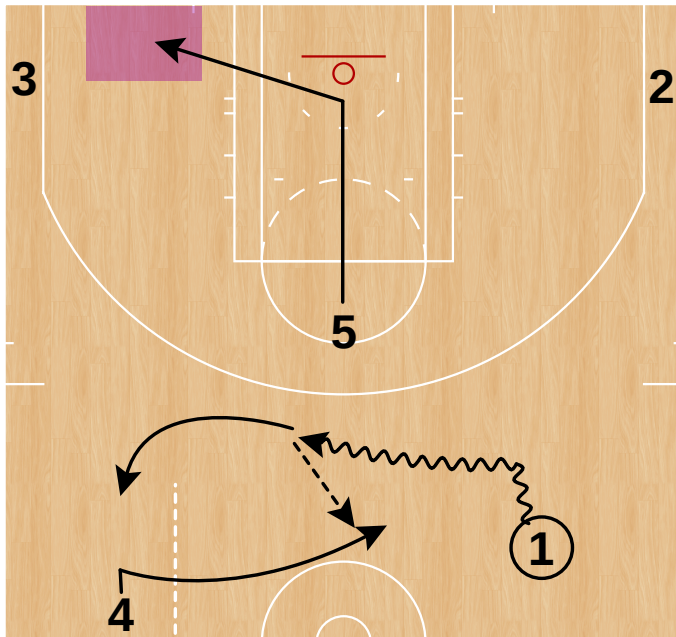


1 runs a PITCH with 4

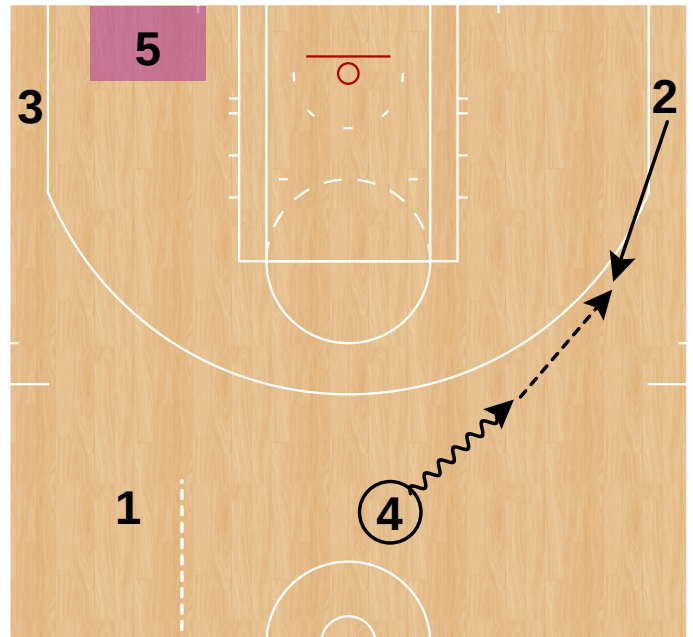
We want 4 gaining speed into the pitch. The goal is for them to get downhill

Radius Athletics

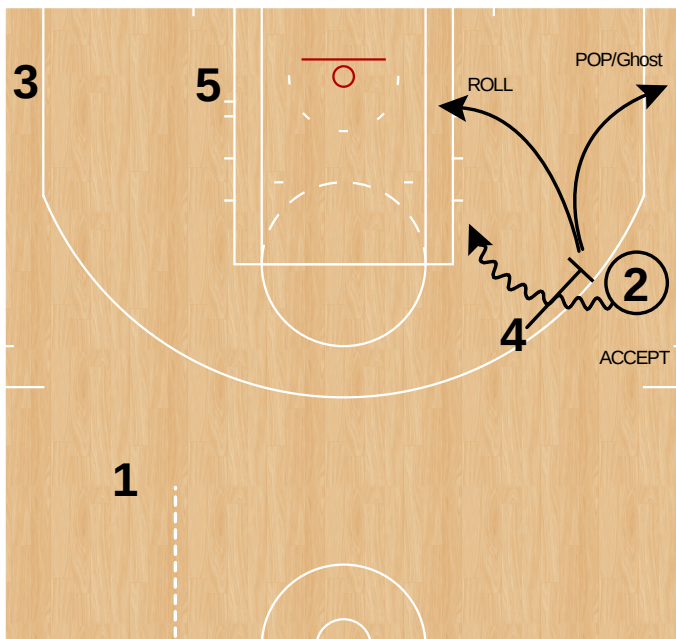
Pitch Drag



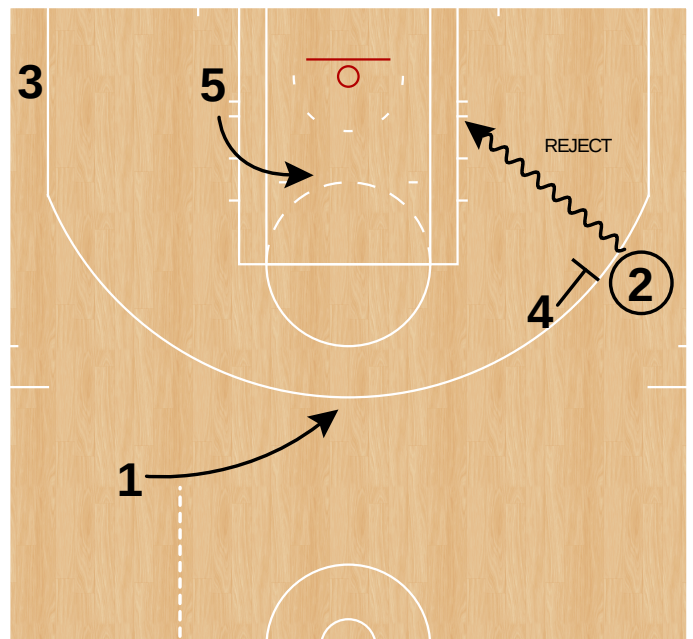
1 runs a PITCH with 4



4 hits ahead to 2



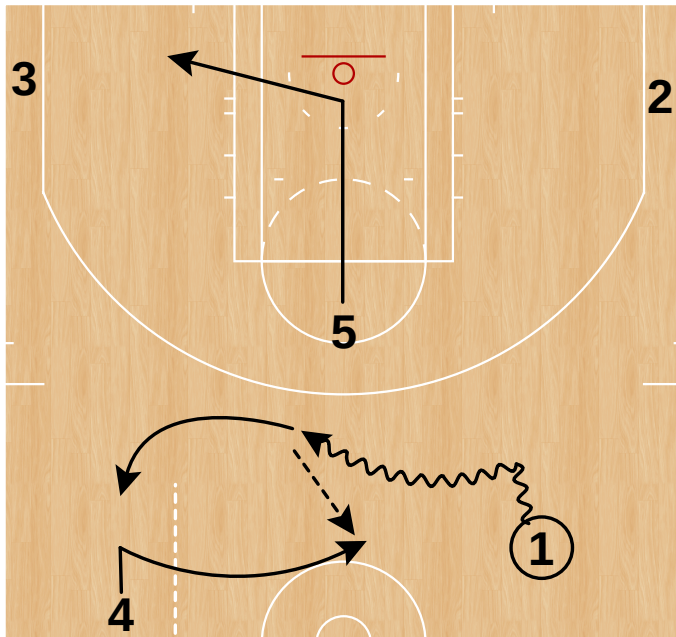
4 follows their pass and sprints into side ball screen with 2



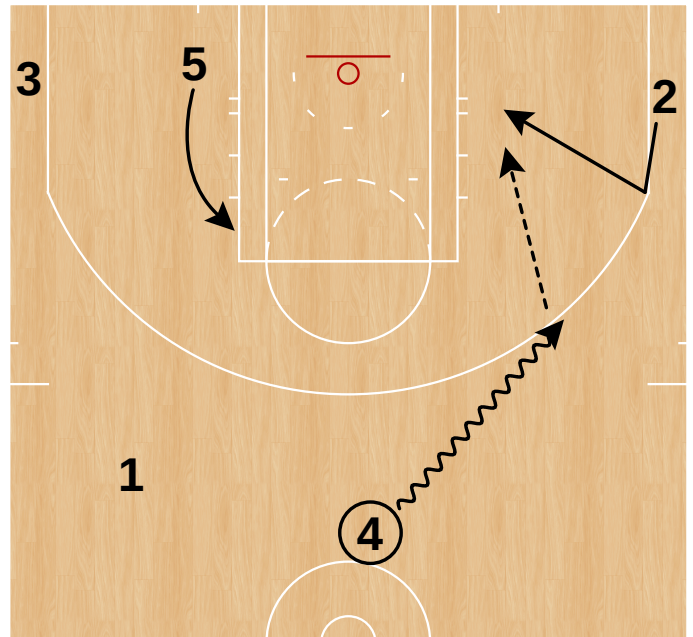
2 may also reject this screen

Radius Athletics

Pitch Dribble-At Backdoor



1 runs a PITCH with 4

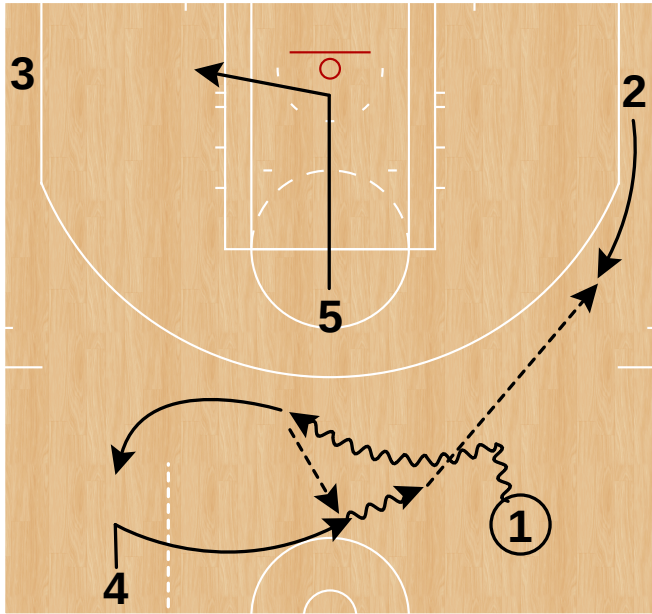


4 dribbles at 2

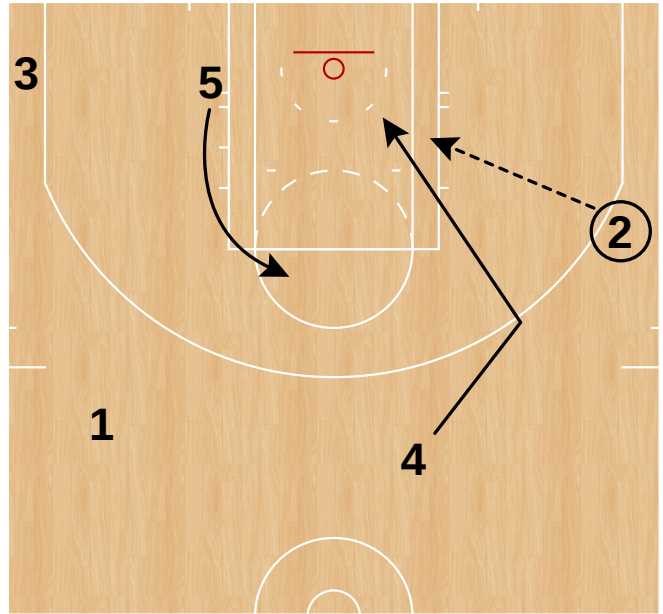
If 2 is overplayed cut backdoor

Radius Athletics

Pitch Dive (Slip)



1 runs a PITCH with 4
4 hits ahead to 2



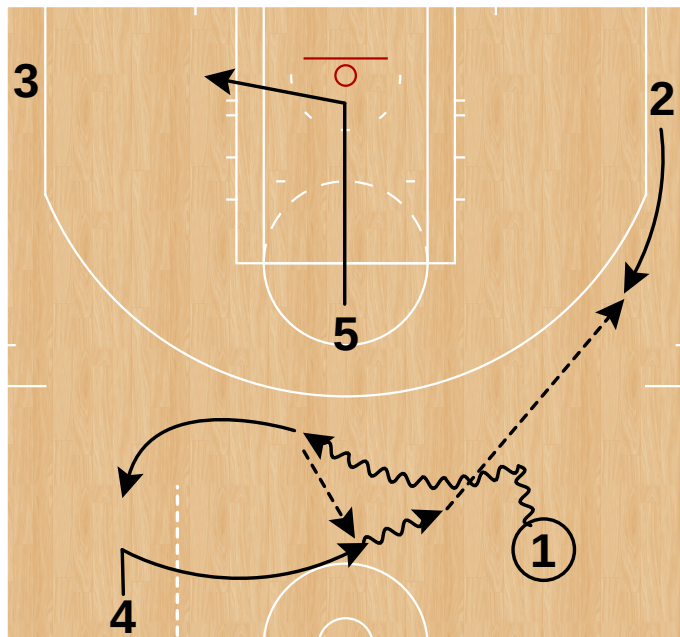
4 sprints into the side ball screen
4 SLIPS the screen

We want 4 to run hard to the screen, If X4 ever gets above 4's inside shoulder, the slip to the basket.

This is a way to combat, hedges and traps.

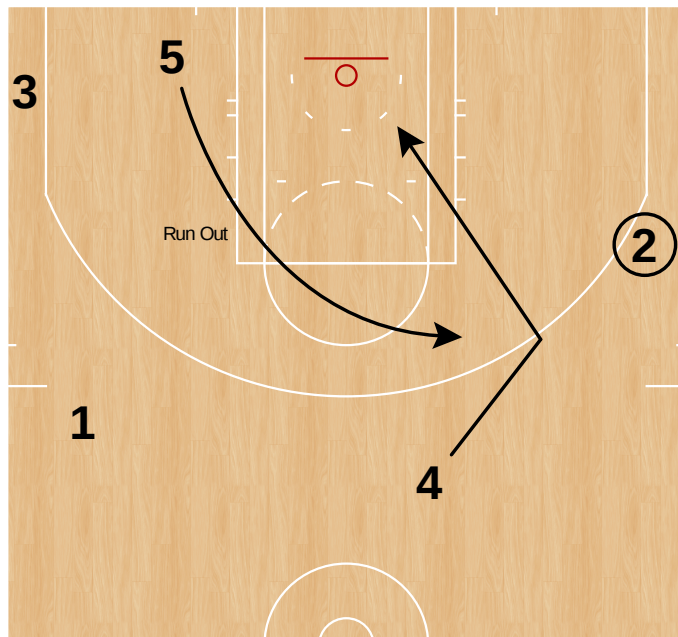
Radius Athletics

Pitch Dive (Slip) With Run Out



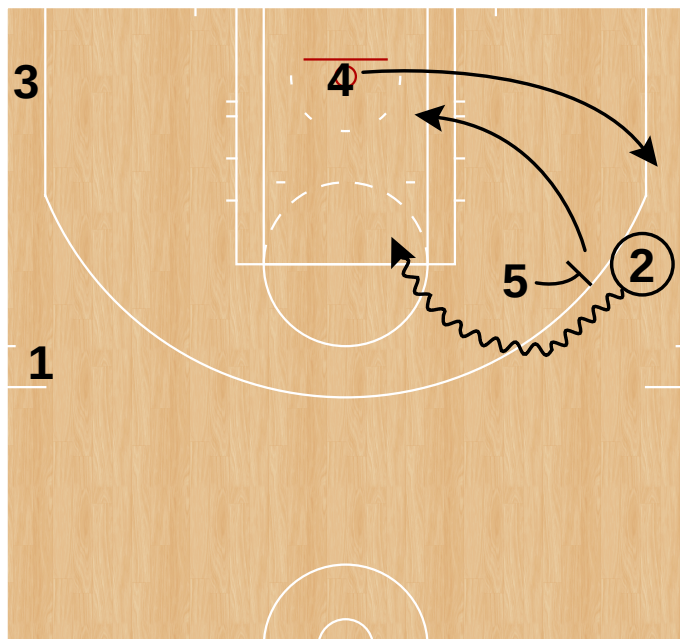
1 runs a PITCH with 4

4 hits ahead to 2



4 follows into the ball screen but SLIPS the screen.

If 4 slips, but we don't hit them on the slip, we Flow right into a run out side ball screen.

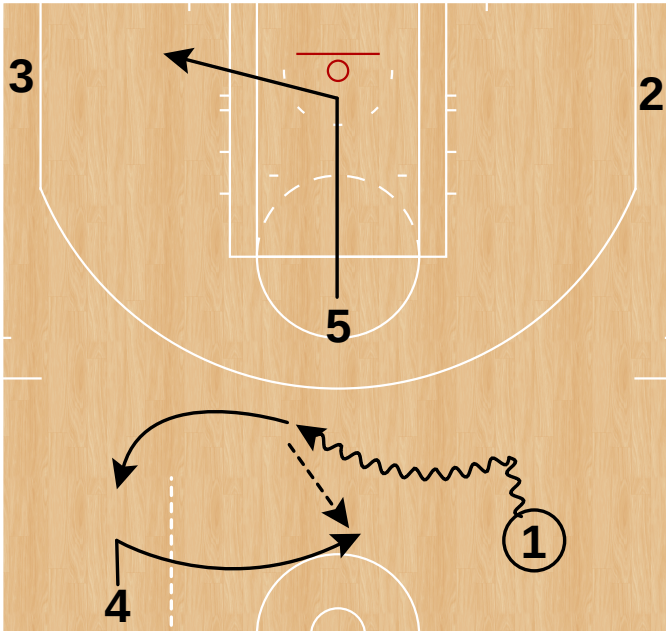


4 hides out under the basket

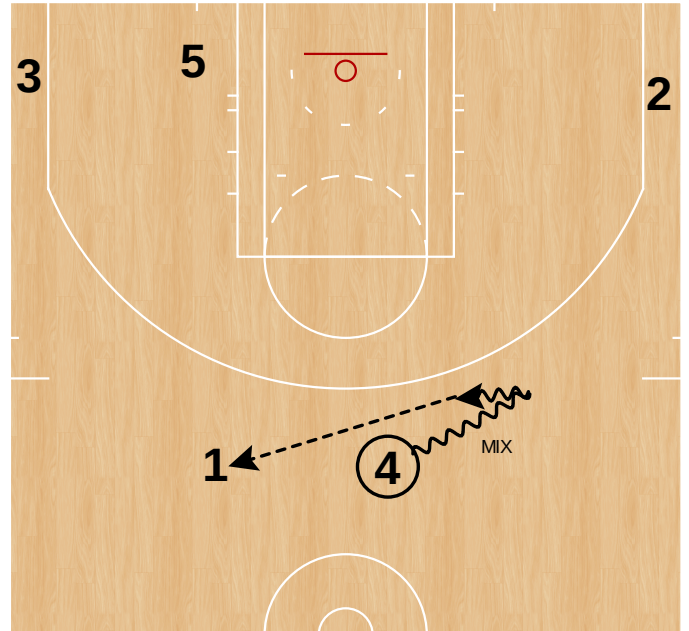
5 screens for 2 and rolls, 4 replaces.

Radius Athletics

Pitch Mix Angle



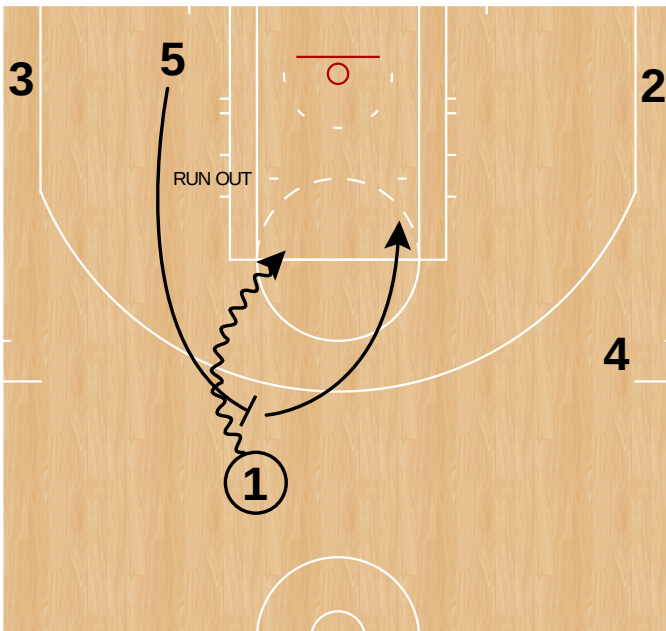
1 runs a PITCH with 4



4 takes a dribble or two toward 2 then throws back to 1

This offers some misdirection as the ball is moving the defense one way then we pass against the grain.

(MIX = Misdirection)

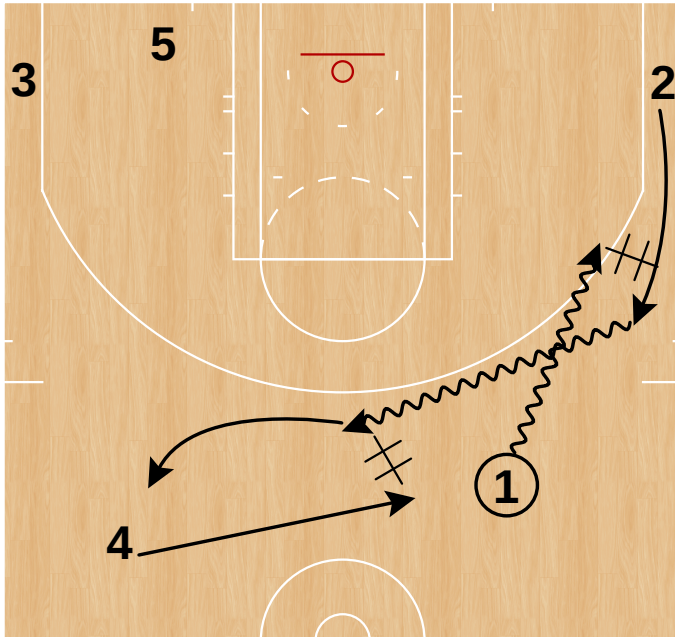


On air time of the pass back to 1 we want 5 to sprint out for the run out ball screen. Be there nearly on the catch, rip it and drive.

Flip Entry

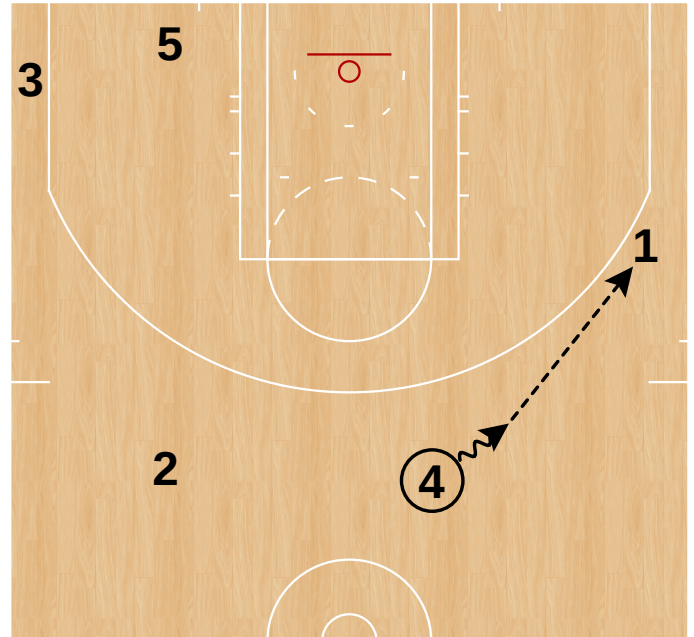
Radius Athletics

Flip Pitch Drag

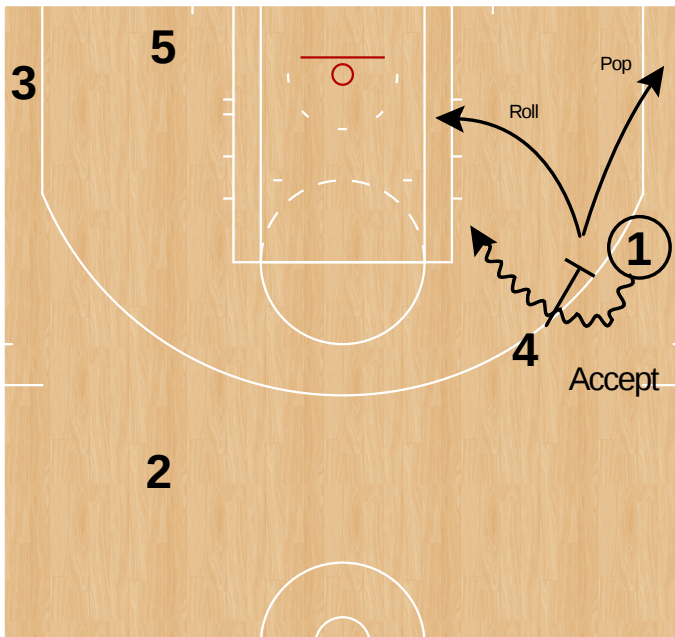


Possessions starts with a FLIP then a PITCH to 4.

4 may attack downhill or hit ahead to 1.

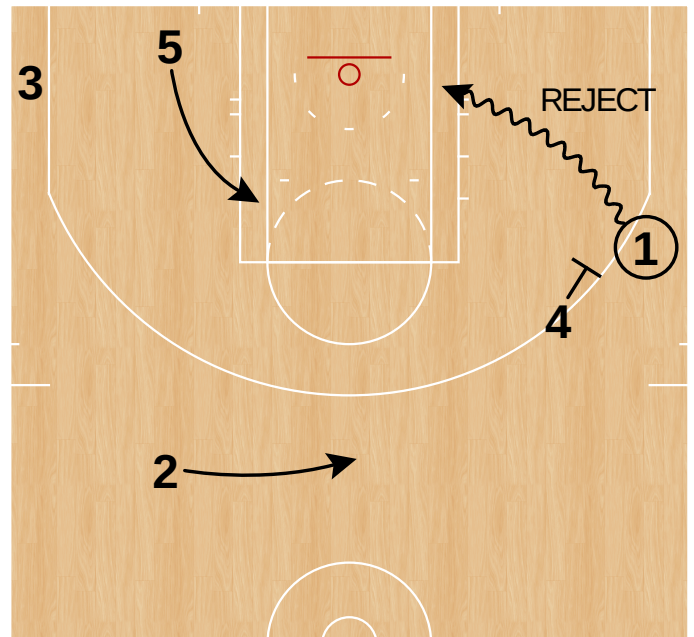


4 hits ahead to 1...



...the follows into the wing ball screen for 1.

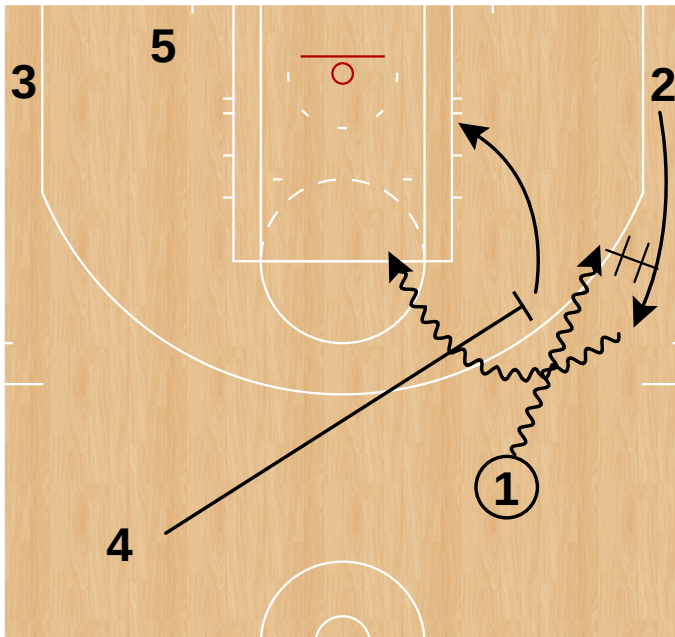
4 may roll or pop.



1 may also reject the screen.

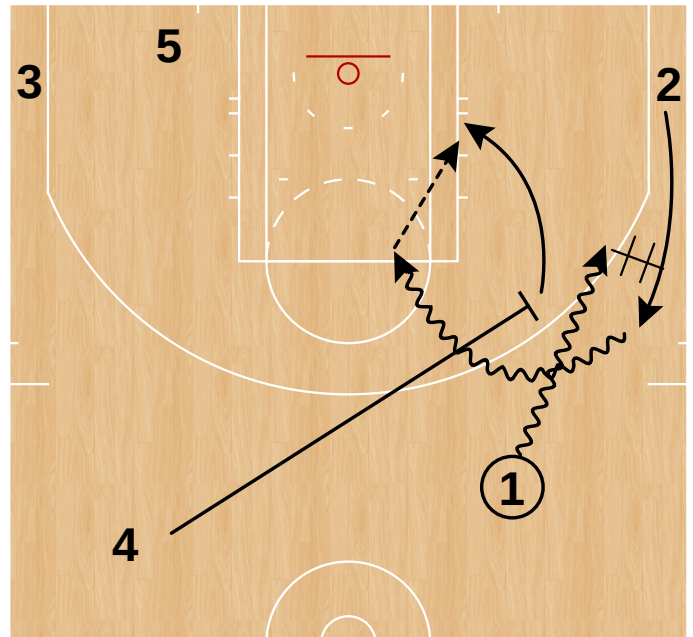
Radius Athletics

Flip Drag

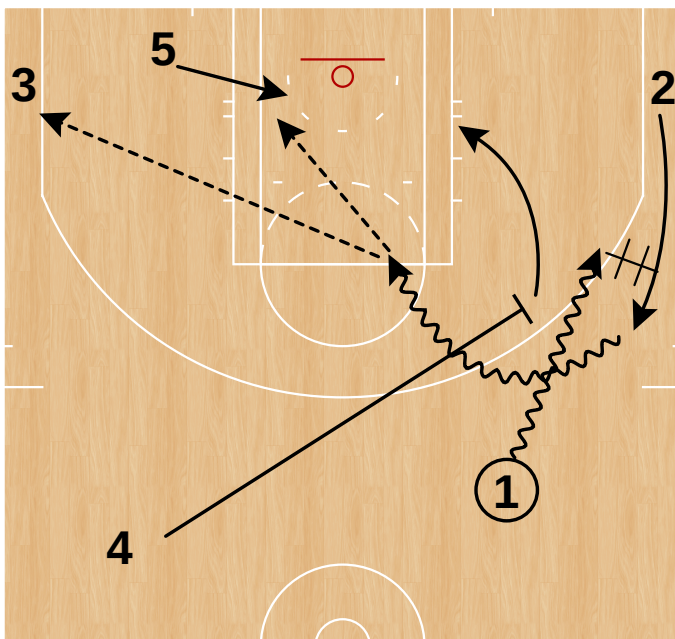


Possession starts with a FLIP

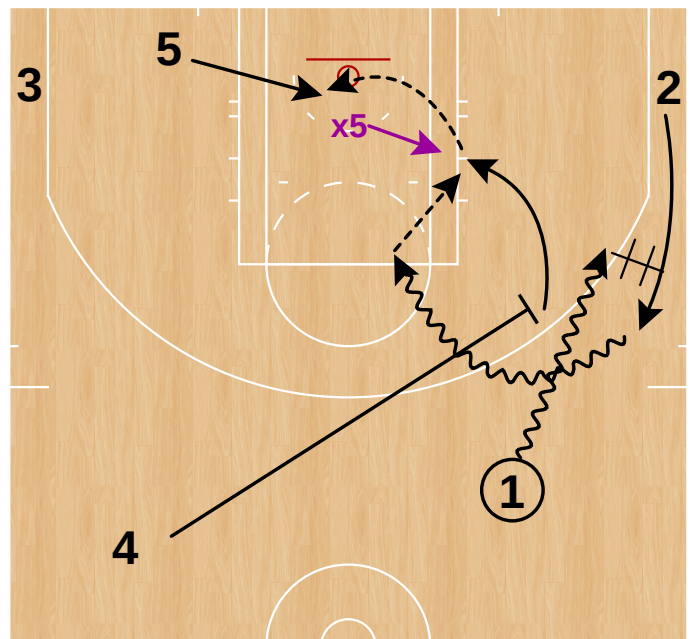
4 ball screens for 2 coming out of the handoff.



Hit the roller



LOB to 5, kick to 3

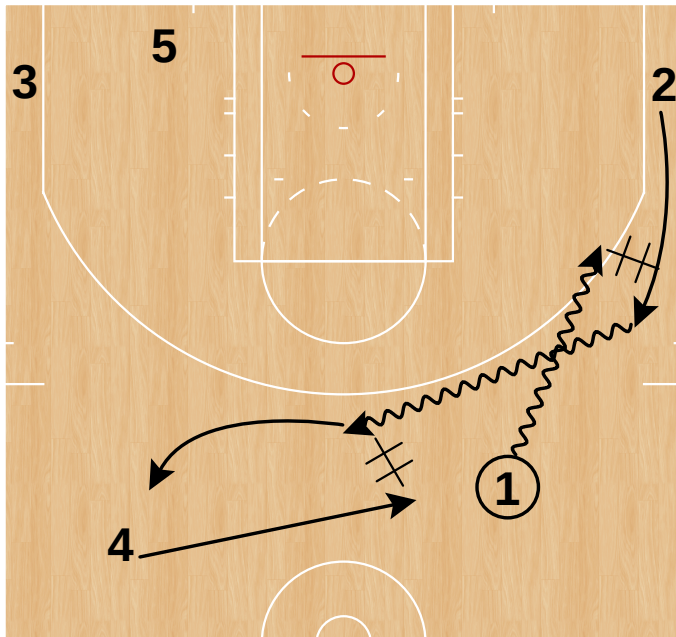


SHORT Concept

Hit the roller, roller hits the lob

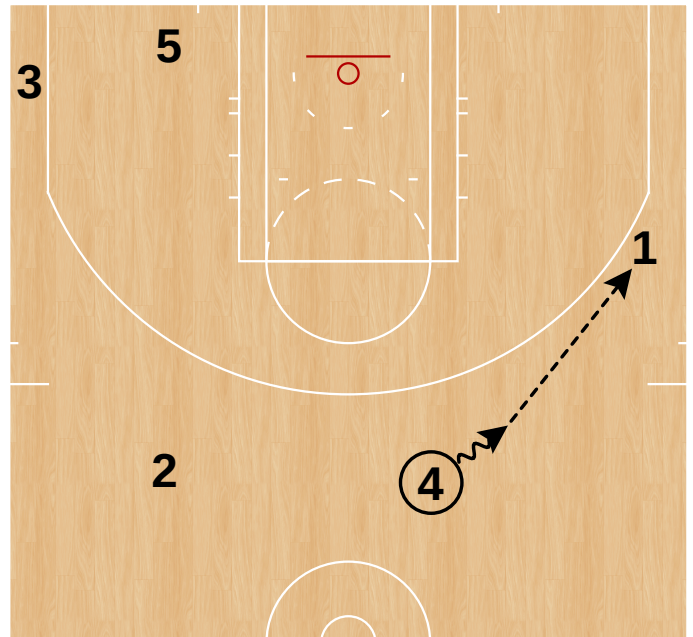
Radius Athletics

Flip Crack

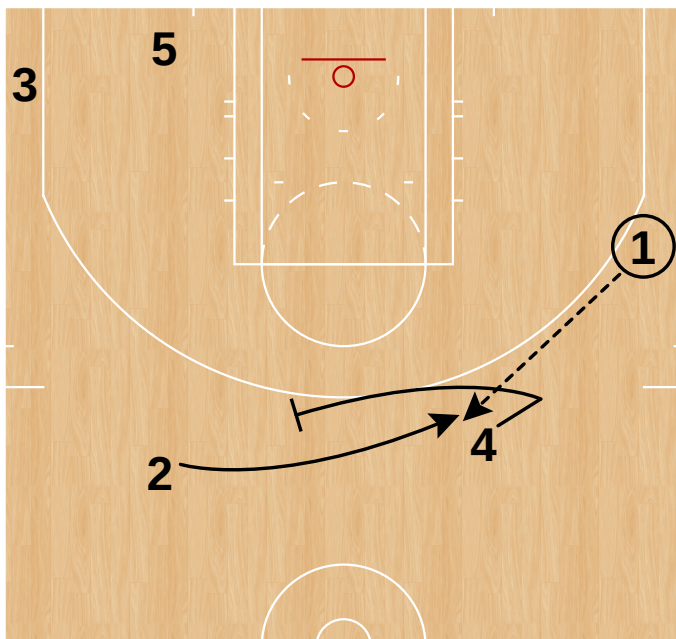


Possessions starts with a FLIP then a PITCH to 4.

4 may attack downhill or hit ahead to 1.



4 hits ahead to 1

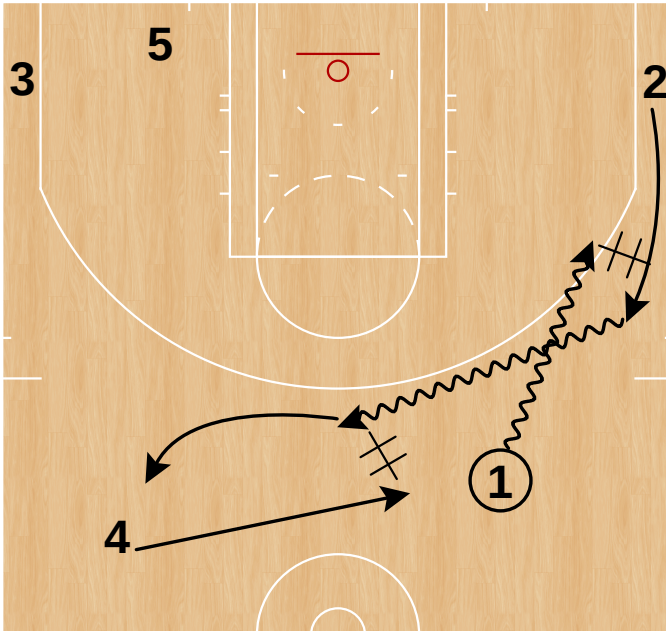


4 sets a crack back screen for 2

Good option for 4 to use when the player who delivered the PITCH is a great shooter.

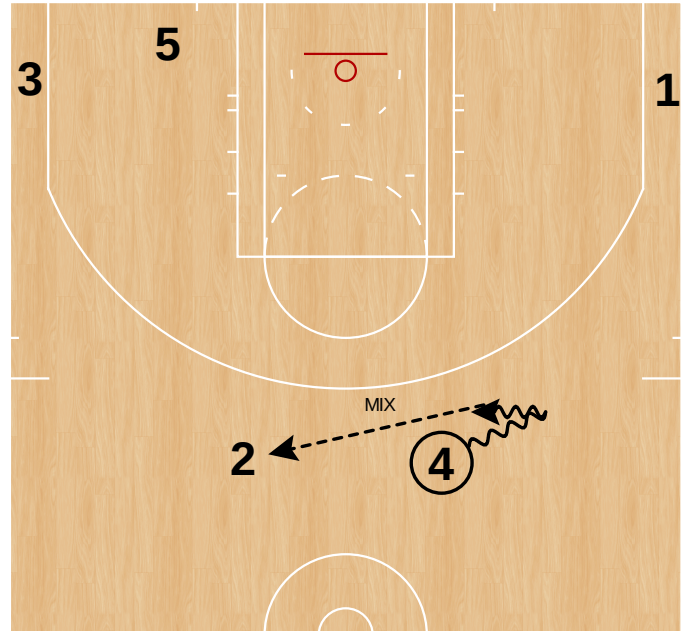
Radius Athletics

Flip Mix Angle



Possessions starts with a FLIP then a PITCH to 4.

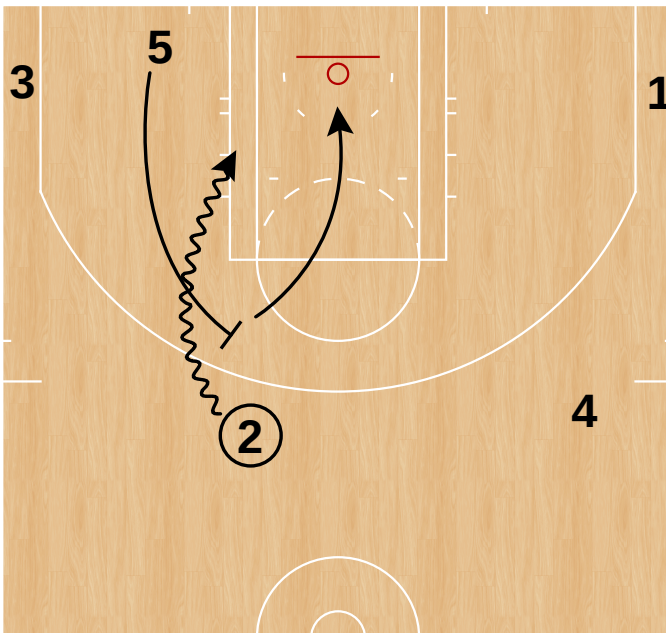
4 may attack downhill or hit ahead to 1 or...



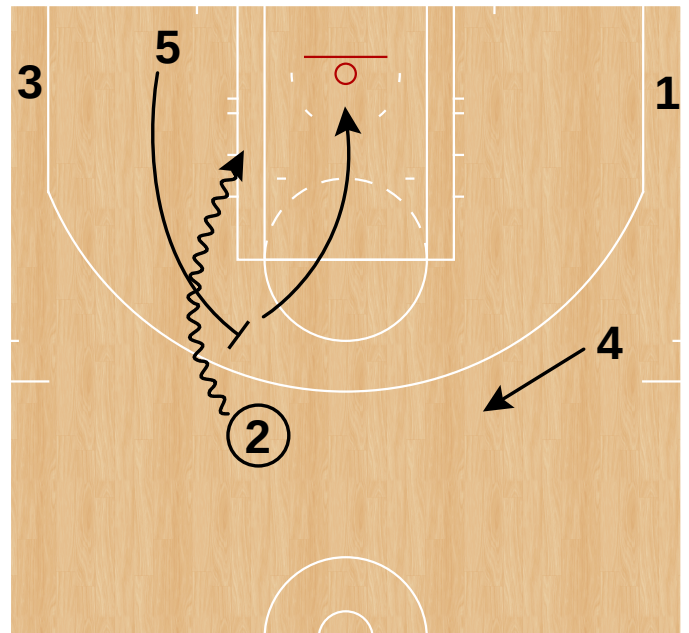
...they take a dribble or two then throw back to 2.

This offers some misdirection as the ball is moving the defense one way then we pass against the grain.

(MIX = Misdirection)



On air time of this pass, 5 sets a run out ball screen for 2

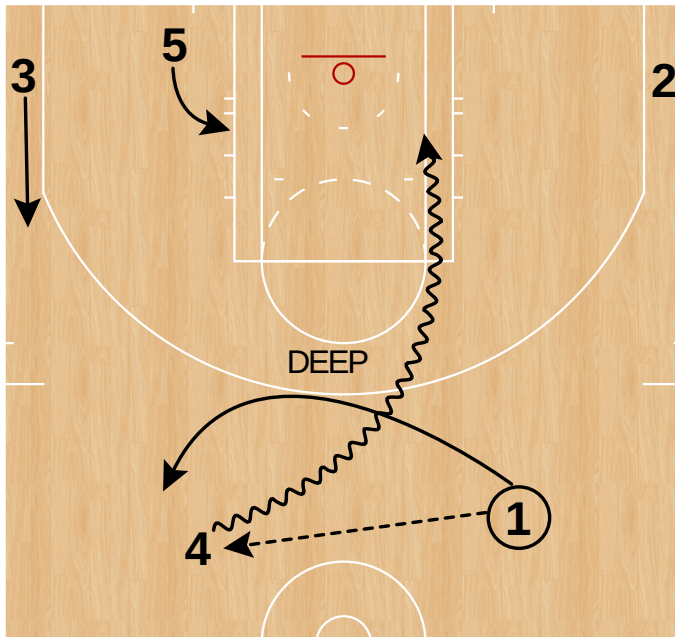


Spread Ball Screen

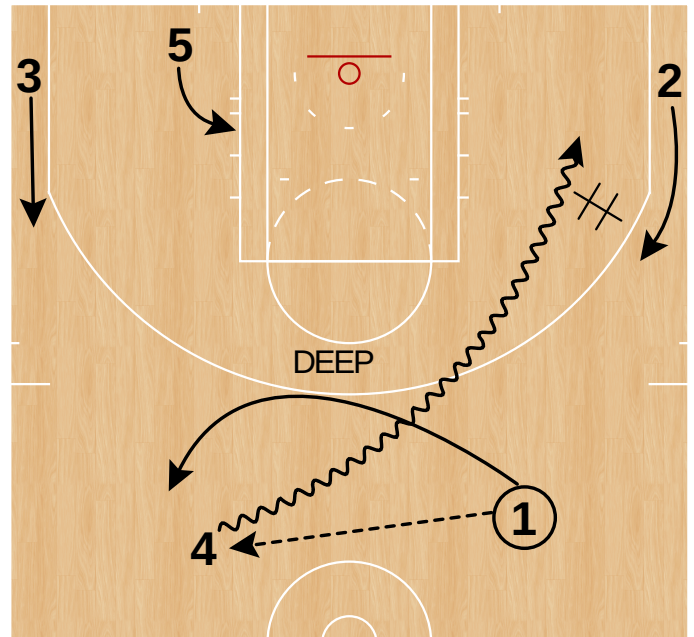
Swing Entry

Radius Athletics

Swing Lane Drive



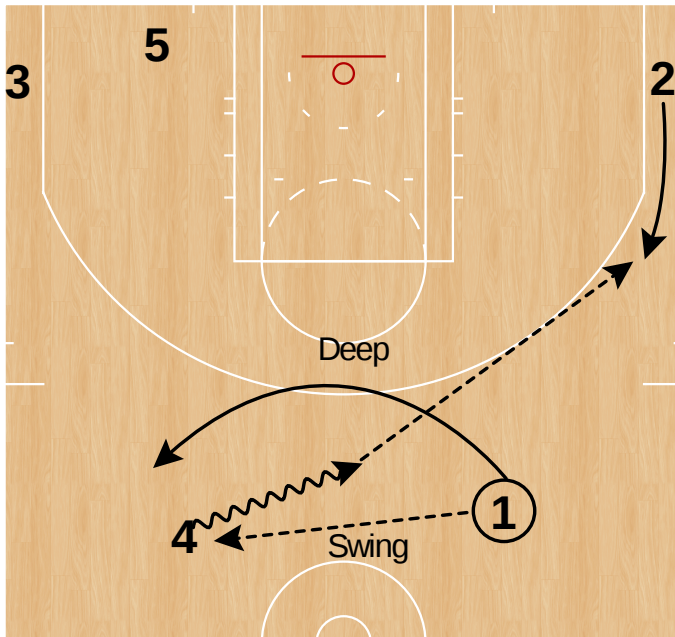
1 swings to 4 and runs a DEEP cut under x4
4 gets downhill for a drive



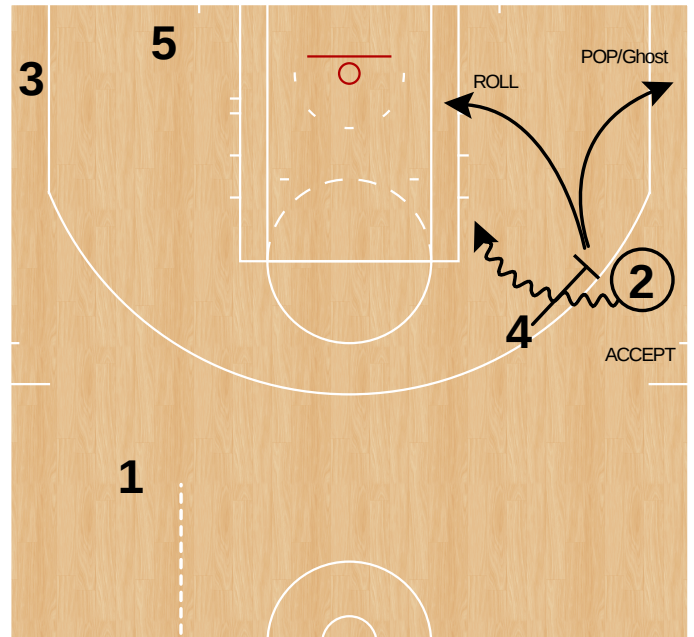
If 4's drive is widened it they can get into a FLIP with 2

Radius Athletics

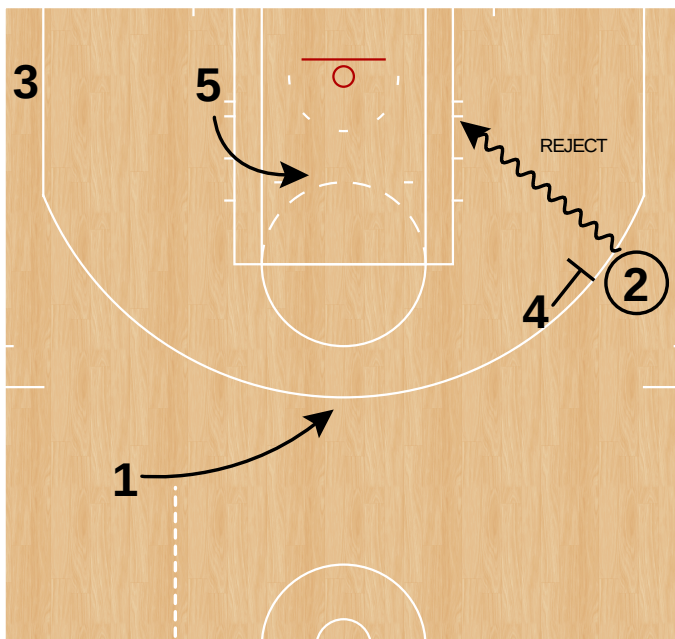
Swing Drag



1 swings to 4 and runs a DEEP cut under x4
4 hits ahead to 2



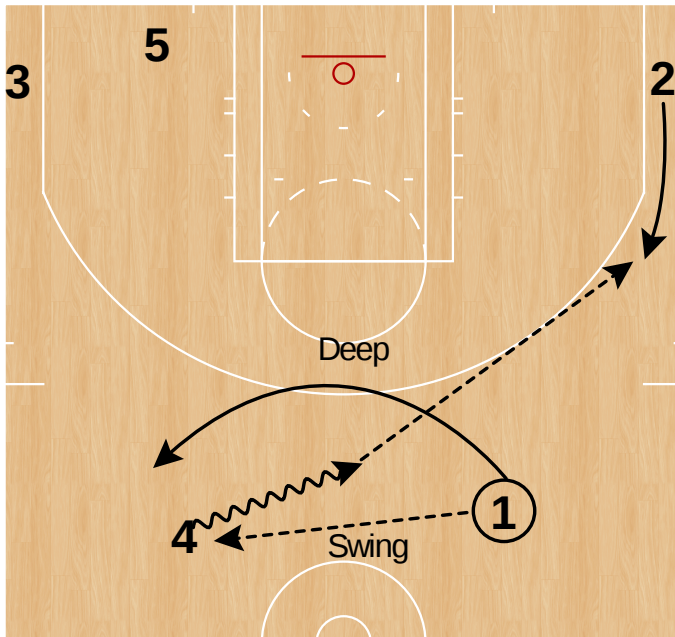
4 follows into side ball screen with 2



2 may reject this screen

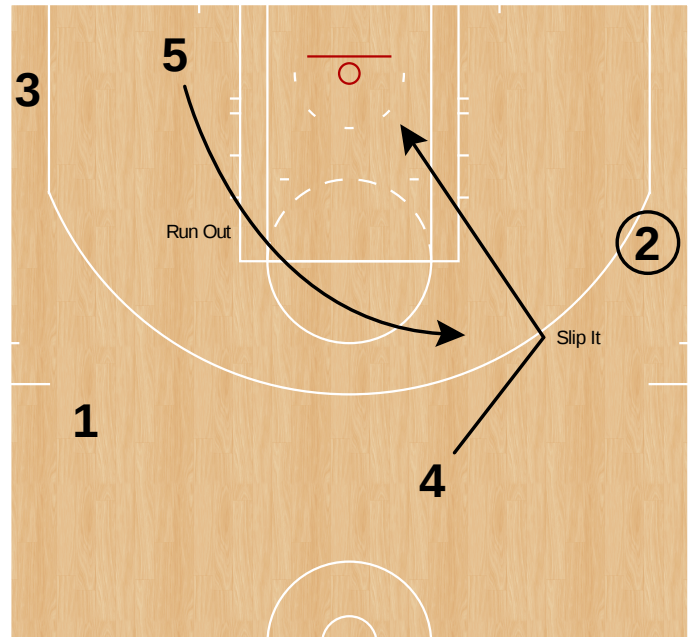
Radius Athletics

Swing Dive (Slip) With Run Out



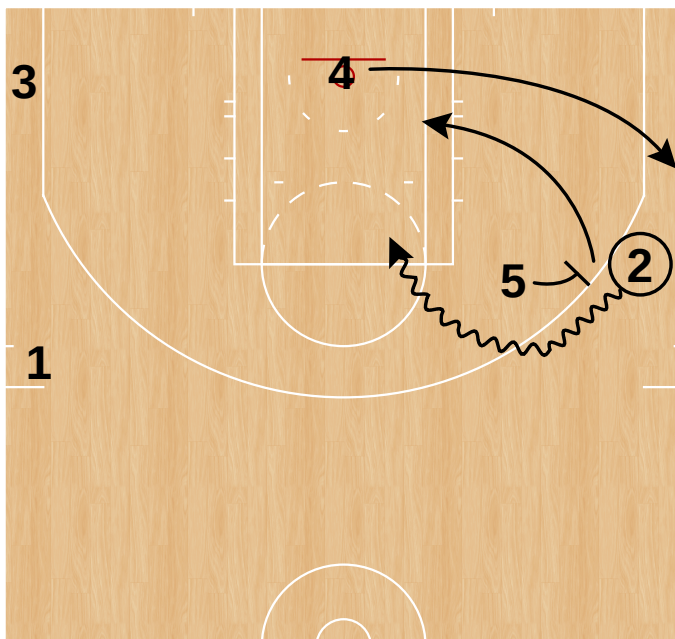
1 swings to 4 and runs a DEEP cut under x 4

4 hits ahead to 2



4 follows into the ball screen but SLIPS the screen.

If 4 slips, but we don't hit them on the slip, we Flow right into a run out side ball screen.

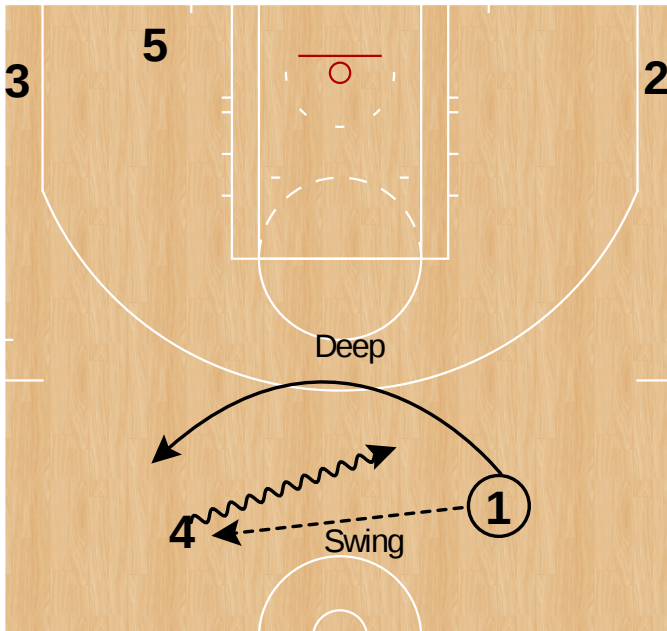


4 hides out under the basket

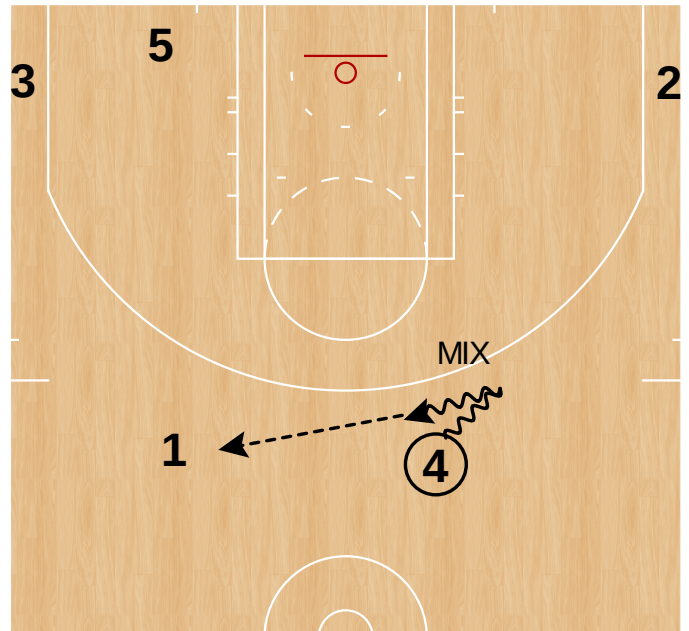
5 screens for 2 and rolls, 4 replaces.

Radius Athletics

Swing Mix



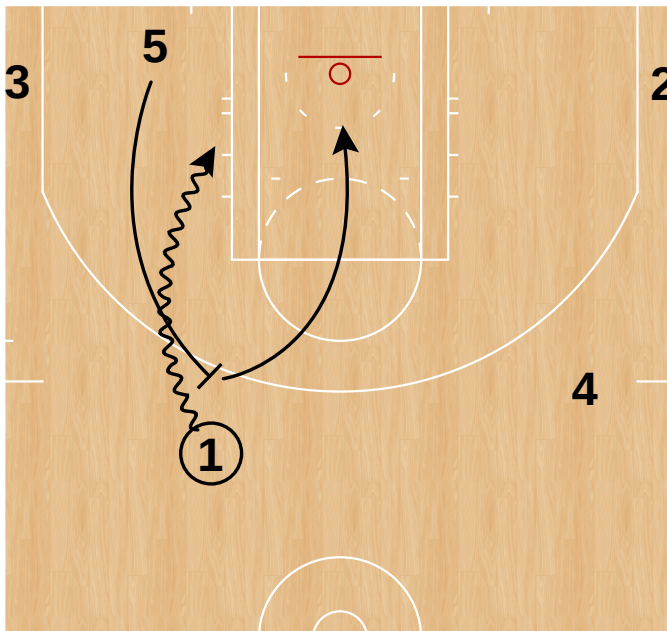
1 swings to 4 and runs a DEEP cut under x4



4 takes a dribble or two toward 2 then throws back to 1.

This offers some misdirection as the ball is moving the defense one way then we pass against the grain.

(MIX = Misdirection)

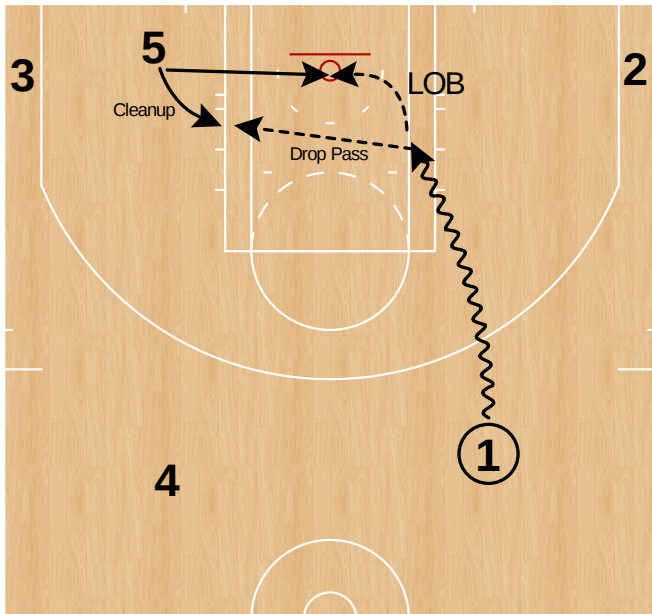


On air time of the pass back to 1, 5 sprints into the run out ball screen

Porch Play

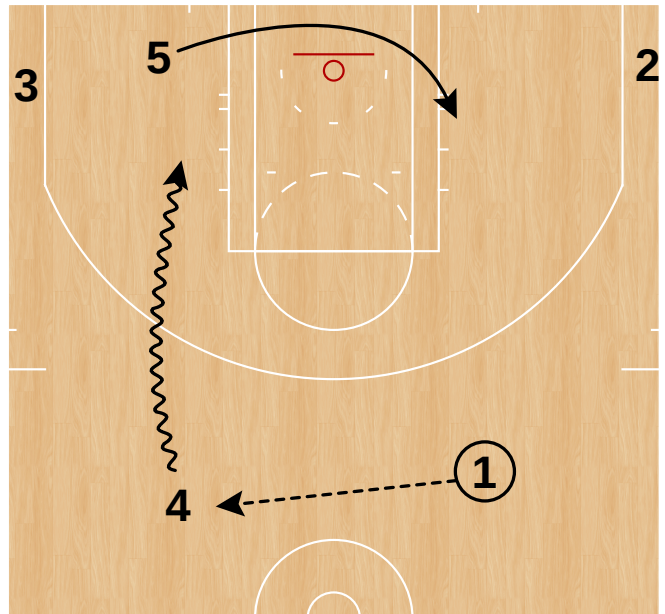
Radius Athletics

Porch Play

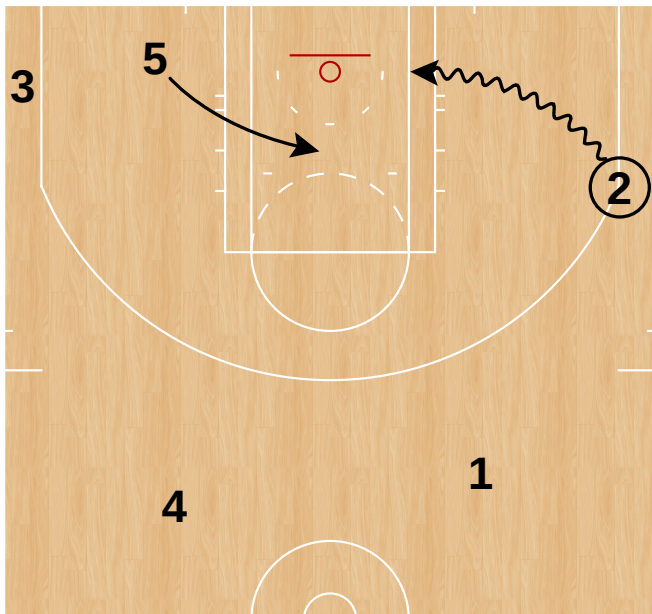


5 must get a feel for playing in The Porch

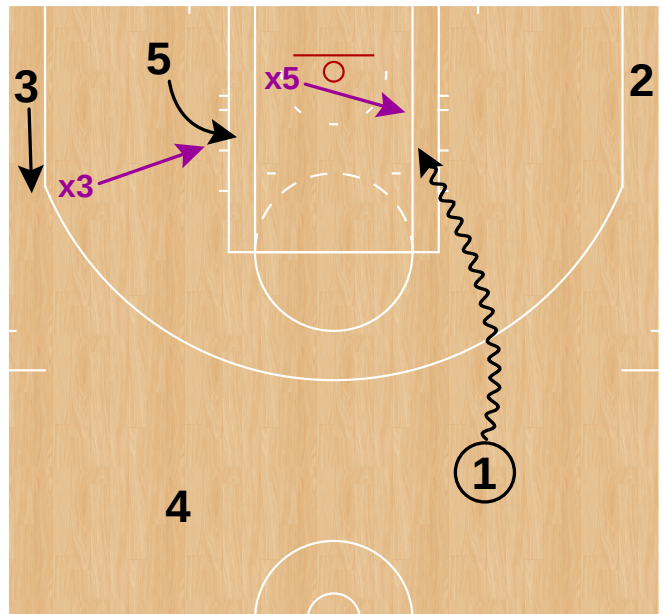
The basics are the LOB and CLEAN UP and the DROP PASS



Another important principle is to relocate when driven at. Relocate under the backboard while keeping eyes on the ball.



Cut here when a baseline drive comes at you!



Be a BEAST on the backside boards.

When 1 drives, x5 helps over. Often, x3 helps the helper. SEAL THIS PLAYER OUT!

Driver must not miss short and must not get their shot blocked. 5 is there to clean it up!